# When is the Cache Warm? Manufacturing a Rule of Thumb

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# **Distributed Caches are Dynamic**

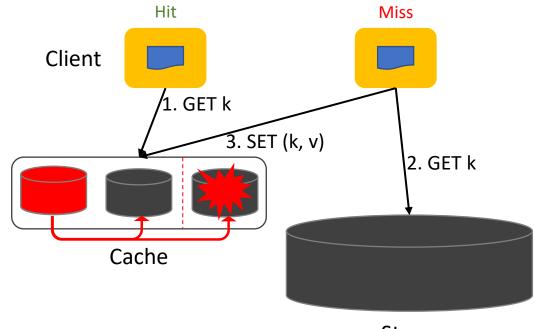
**Example:** Look-aside caches in web services

Various dynamic operations

- Cache partitioning, re-partitioning, load balancing
- Failure recovery

Cache server starts out 'cold' (or partly cold)

Warmup: Getting cache from 'cold' to 'hot'



### **Understanding Cache Warmup**

Imagine if you're operating some cache servers... Caches are only useful when they contain useful data Cache misses = end-users get their data slower Cache misses = expensive load on storage servers Cache has warmed up when it provides "sufficient" performance Considered by few recent works, but never carefully quantified Implicit in many designs (e.g. rate of cache repartitioning) Challenging to define and calculate Warmup is a dynamic process Static metrics (Hit Ratio) are insufficient

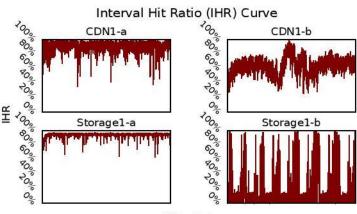
## **Cache Dynamics**

#### Cache performance depends fundamentally on workload dynamics

We capture cache dynamics through the Interval Hit Ratio

- Effectively a sliding window over hit rate.
- **Example:** LRU, cache size = 3

IHR = 0/3			IHR = 3/3			IHR = 1/3			IHR = 1/3			IHR = 3/3			
		С	C	C	С	C	C	С	С	С	С	C	C	С	
	В	В	В	В	В	В	Ε	Е	Е	В	В	В	В	В	
Α	А	А	Α	A	А	D	D	D	Α	А	Α	Α	A	A	
А	В	С	А	В	С	D	E	С	А	В	С	А	В	С	



Virtual Time

HR = 8/15

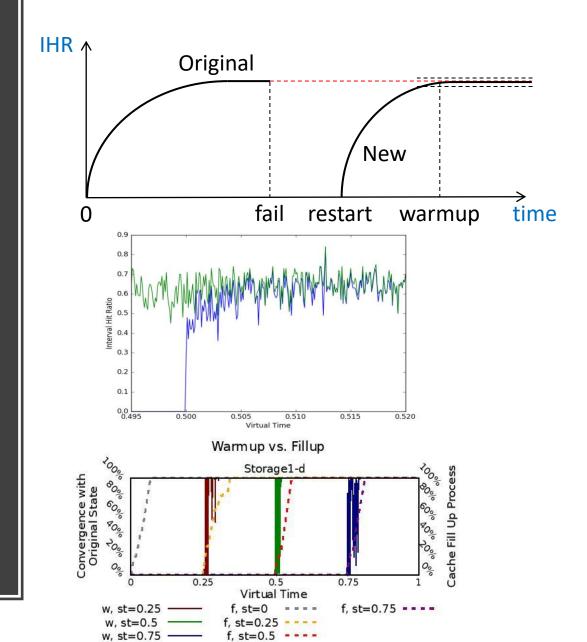
## **Defining Warmup**

**Natural definition:** 'converge to original' Assume the operation started from beginning

Beats the alternatives: Arbitrary *Hit Ratio* threshold Arbitrary *Time* threshold

**<u>Result:</u>** Warmup is faster than fillup

• 16.6%-39.1%



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### Defining Warmup Time

For cache size *s* and tolerance level  $\epsilon$ , a cache that recovers at time *st* is considered warmed up at time *t* if for any end time *et* > *t*, we have:

 $|IHR(0, et, s) - IHR(st, et, s)| < \epsilon.$ 

**Computing warmup time = offline analysis on IHR results** 

• Requires future knowledge of IHRs

How can we estimate warmup time in practice?

## Solution: Rule of Thumb

**Practical estimation of blackbox metrics** 

**Goal:** derive a rule of thumb formula for warmup time

- Make it simple
- Make it accurate
- Make it general

Estimates should fully consider cache dynamics

#### • rule of thumb

a broadly accurate guide or principle, based on experience or practice rather than theory.



# Deriving a Rule of Thumb

**Compute offline warmup time as defined** Using spatially sampled workloads for efficiency **Relax the dynamic factors** Using maximum warmup time over all possible restart/recovery times **Approximate static factors** Cache size and tolerance level Apply (log)-linear regression for warmup time and factors, discover relationships Result: warmup-time(size,  $\varepsilon$ )  $\propto$  size<sup> $p_s$ </sup> ·  $e^{-p_e\varepsilon}$ 

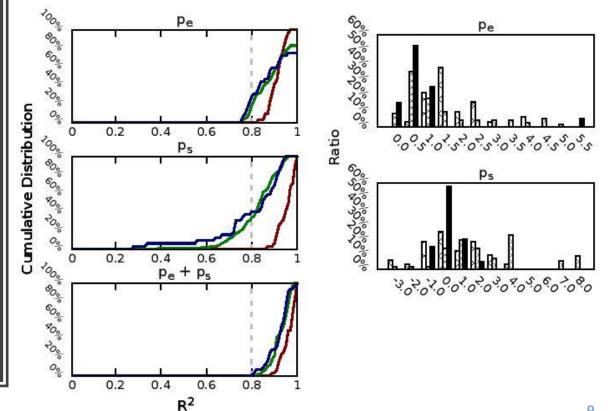
**Extension**: enlarging cache size, *e.g.* for cache partitioning (see paper)

### **Evaluating the rule**

We used multiple types of workloads Simplicity: ✓

Accuracy:  $R^2$  likelihood test score 80% as threshold of a significance fit More accurate with combined params

**Generality**: parameter range Concentrate within each workload group warmup-time(size,  $\varepsilon$ ) =  $C * \text{size}^{p_s} \cdot e^{-p_e \varepsilon}$ 



# Applying the Rule of Thumb

If your workload is similar to ours, use our formula.

Otherwise follow same process as how the formula was generated: 1. Get offline simulation results with workload(s) and cache parameters (s,  $\epsilon$ ) offline-results = SIMULATE (workloads, params)

2. Get workload specific formula

warmup-time formula = ANALYZE (offline-results, params)

3. Use the formula for future operation decisions

### Discussion

#### How to quantify the original cache state?

- Initial cache state (assumed to be stale or empty in the paper)
- When we reduce the cache size, what items are evicted?

#### Are our assumptions about cache dynamics justified in practice?

- Warmup time with different recovery/restart points
- Requires input from real systems

## Conclusion

Warmup time matters in distributed caches, yet rarely studied Use Interval Hit Ratio to capture cache dynamics Nifty rule of thumb formula to use in your cache server operations

We plan to open source the warmup package!

Thank you!

Questions? geraldleizhang@gmail.com